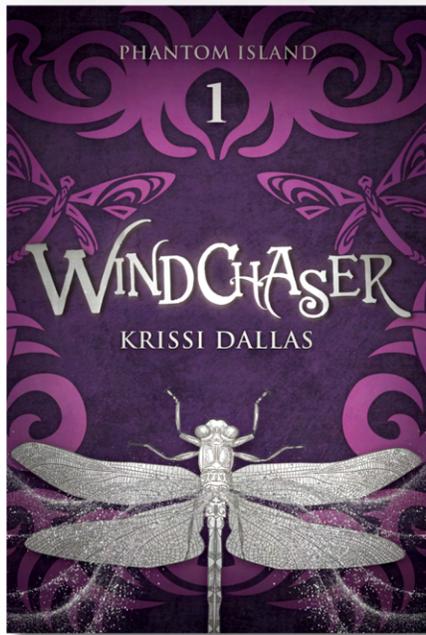


# PHANTOM ISLAND BOOK CLUB KIT



Hey, Phantom Island Travelers!

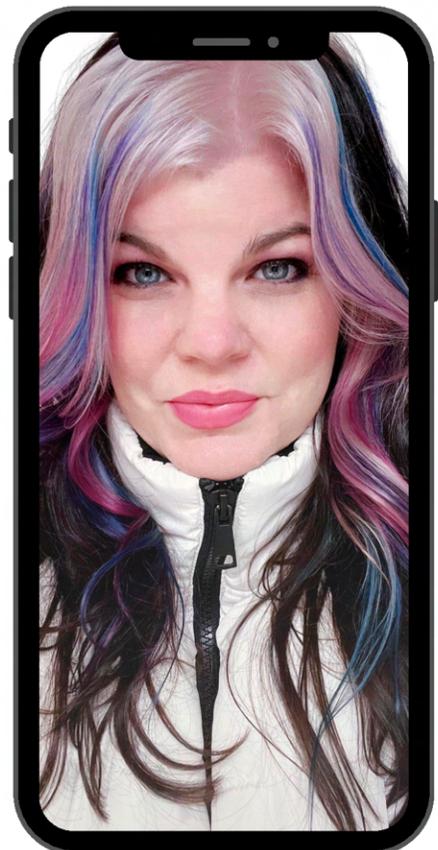
Thanks for choosing *Windchaser* for your next book club read! Whether you're a teen or proudly young at heart, I hope you find a bit of yourself in this story. If you're looking to host an epic book club party full of magic and whimsy, everything you need is right here.

## **THEMES, DECOR, SNACK IDEAS ACTIVITIES AND GAMES DISCUSSION QUESTIONS**

Don't forget to post your pics and tag me online @krissidallas Better yet, invite me for a virtual visit at your book club meeting! I'm always happy to connect with fans! Email Requests to [krissi@thunderflyproductions.com](mailto:krissi@thunderflyproductions.com)

Now go cross that river and don't look back!

♥,  
Krissi



# PICK YOUR PARTY THEME & DECOR

## **CAMP FUSION THEME**

- Make a “Welcome to Camp Fusion” sign for the entrance
- String lights or lanterns
- Frio River Crossing with sign: “Do Not Cross” or “No Trespassing”
- Sleeping Bags, Pillows, and Pajamas
- Wooden Logs and Fake Fire (or real campfire, if outdoors)
- Camp Signs (Lodge, Cabins, Snack Shack, Volleyball, Canoes, etc.)
- Bluebonnets and anything Texas Hill Country!

## **WHITE ISLAND THEME**

- Fairy Lights
- Beach/Ocean decor
- Old-Fashioned Map of the White Island
- Tribal Village Signs: Aerodora, Pyradora, Hydrodora, Geodora
- Dress in Tribal Village Colors: Purple, Red, Blue, Green
- Tribal Village Symbols: Dragonfly, Volcano, Tropical Fish, Palm Tree
- Nightingale-inspired Dance Floor
- Palm Leaves and Coconuts
- Tropical Flowers

# IT'S ALL ABOUT THE SNACKS



## **CAMPGROUND SNACK IDEAS**

Lean into the campground setting:

- Build-Your-Own S'mores Board
- Campfire Chili Cups
- Hot dogs or pigs-in-a-blanket
- Trail mix bar with mix-ins like chocolate chips, pretzels, nuts, and dried fruit
- "Campfire Cocoa" with mini marshmallows



## **AERODORA/WIND SNACKS**

Light, fluffy, or airy foods:

- Wind Whirl Popcorn (butter or kettle corn)
- Cloud Cupcakes (vanilla cupcakes with whipped frosting)
- Breezy Meringues
- Cotton Candy Clouds
- Feather-Light Angel Food Cake
- "Sky Puffs" (cheese puffs or Pirate's Booty)
- Mini powdered donuts ("Storm Rings")
- "Sky Soda" – lemon-lime soda with a swirl of whipped cream



## **PYRADORA/FIRE SNACKS**

Spicy, warm, or red/orange foods:

- Dragon Fire Salsa & Chips
- Flamin' Hot Cheetos
- Firecracker Shrimp
- Spicy buffalo chicken dip
- Hot tamales candy
- Cinnamon roasted nuts
- Pepperoni pizza bites
- "Lava Punch" – fruit punch with orange sherbet

# IT'S ALL ABOUT THE SNACKS

## **HYDRODORA/WATER SNACKS**

Blue foods, refreshing foods, or seafood.

- Ocean Jello Cups (blue Jello + gummy fish)
- “Sea Foam” whipped fruit dip
- Popsicles
- Goldfish crackers
- Frozen grapes
- Watermelon stars
- “Tidal Wave Punch” – blueberry lemonade or blue sports drink

## **GEODORA/EARTH SNACKS**

Natural, rustic, or garden-style foods.

- Trail Mix “Explorer Fuel”
- Veggie cups with ranch
- Mushroom flatbread
- Mini baked potatoes
- Chocolate “dirt” pudding cups
- Granola bars
- Apple slices with caramel dip
- “Forest Berry Tea” or Coconut Water

Optional: Label each food with the themed cards in the kit.

## **ROMANCE-THEMED TREATS**

Because every book club loves a little romance.

- Heart-shaped sugar cookies
- Chocolate-covered strawberries
- “Love Potion” mocktails (sparkling lemonade + berries)
- Strawberry cupcakes with pink frosting
- Team Caleb vs Team Gabriel cookie decorating
- “First Kiss Fizz” – Sparkling drink of choice

# TIME TO PLAY ACTIVITY IDEAS

## **“WHICH TRIBE DO YOU BELONG TO?” QUIZ**

Have everyone take the Phantom Island Tribal Quiz to determine if they're Wind, Fire, Water, or Earth. This can be found in the back of the *Windchaser* book, online at <https://krissidallas.com/fandom-island/phantom-island-quiz/> or attached at the end of this kit.

Discuss results and feel free to change/choose your own tribe based on your book knowledge. Everybody relates to one more than the others!

## **CAMPFIRE STORY GAME**

Create a dramatic campfire story where each person contributes one sentence at a time.

Twist!

The story must include:

- magic
- a storm
- a romantic moment
- a mysterious stranger

For extra fun, write down or video your campfire story as it comes to life.

## **“CAMP MEMORY” ICEBREAKER**

Everyone share a favorite camp or outdoor memory.

# TIME TO PLAY ACTIVITY IDEAS

## **SECRET CHARACTER NOTES**

Write notes as if you're one of the characters. Make them include one of the following:

- advice
- a confession
- a warning

Shuffle them and read them aloud while the group guesses which character wrote it.

## **"SHIP IT OR SKIP IT"**

Discuss different relationships in the book and vote:

- Ship It (love it)
- Skip It (not convinced)

You can hold up the cards attached or vote with snacks.

## **ELEMENTAL STONE PAINTING**

Do a rock painting craft. You can paint:

- your tribe's symbols and colors
- character or village names
- favorite quotes

These make great book club keepsakes!

# LET'S DISCUSS BOOK QUESTIONS

Pick your favorite topics or questions for discussion time.

## **WHITNEE**

1. Whitnee struggles with unresolved grief over her father. How does this affect the choices she makes throughout the book?
2. When Whitnee begins seeing visions across the river, why do you think she feels compelled to investigate despite the risks?
3. What moments show Whitnee's strengths as a leader? What moments show her weaknesses?

## **CALEB**

1. Caleb's jealousy becomes a recurring conflict. Do you sympathize with him or find his reactions frustrating?
2. In what ways does Caleb show loyalty or protectiveness toward his friends?
3. Do you think Caleb's feelings for Whitnee help or hurt their friendship?
4. If the story were told from Caleb's perspective, how might readers view the love triangle differently?

## **MORGAN**

1. Morgan is frequently the peacemaker. How does her personality balance the group dynamic?
2. Does Morgan seem to have any unhealthy habits or thoughts? If so, what are they?
3. Do you think Morgan ever feels overshadowed by Whitnee's powers and importance?
4. How would the story change if Morgan were the main character instead?

# LET'S DISCUSS BOOK QUESTIONS

## GABRIEL

1. Gabriel acts as a guide to the island. Do you trust him immediately, or do you suspect he might have hidden motives?
2. How does Gabriel challenge Whitnee in ways Caleb cannot?
3. What do Gabriel's actions reveal about the culture and values of the island?
4. Do you think Gabriel's connection with Whitnee is based more on destiny or genuine compatibility?

## AMELIA

1. Why do you think Amelia insists on joining the journey across the river?
2. What does Amelia's character reveal about the challenges the campers at Camp Fusion face?
3. Do you think Whitnee eventually reaches Amelia emotionally?

## KEVIN

1. How does Kevin react differently to the island compared to the older characters?
2. What role does Kevin play in showing the emotional stakes for the younger campers?

## RELATIONSHIPS

1. Whitnee, Morgan, and Caleb each experienced traumatic events in their young lives. How does their past affect how they handle the conflicts they're facing this summer, whether good or bad?
2. Should Caleb have confessed his feelings earlier, or would that have ruined the friendship?
3. If you had to choose one character to travel with to the White Island, who would it be and why?

# LET'S DISCUSS BOOK QUESTIONS

## LOVE TRIANGLE

1. Team Caleb or Team Gabriel? Who is actually the better match for Whitnee—and why?
2. Does Caleb have a right to feel jealous of Gabriel, or is he being unfair to Whitnee? Does Whitnee have a right to be upset about Claire, or is she being unfair to Caleb?
3. If Whitnee had never met Gabriel, do you think her relationship with Caleb would have worked out?
4. Which relationship feels more like comfort and which feels more like destiny? Or do they both represent these qualities in different ways?

## CHARACTER DECISIONS

1. Are the characters shaping their own paths, or are they being pulled toward a destiny they cannot escape?
2. What was the most frustrating decision each character made in the story?
3. If you were in Whitnee's position, would you have crossed the river?
4. Which decision by the characters had the biggest impact on how the story unfolded?

## TRUST ISSUES

1. Many times, Whitnee and the group must decide who to trust in an unfamiliar world. What does the story reveal about how trust is built or broken?
2. Did you trust Gabriel right away, or were you suspicious of him?
3. Which character in the story is the least trustworthy so far?
4. If you discovered a portal to the White Island—and you knew there was a risk you'd never make it back home—would you go through it?

# LET'S DISCUSS BOOK QUESTIONS

## "HOT TAKE" QUESTIONS

1. Which character seems the most suited to life on the island?
2. Which character needs to get home the fastest?
3. Which character is the most overrated?
4. Which character deserves more credit than they get?
5. Who would actually make the best leader of the group?
6. Which character would you least want to be stranded with on the Island?
7. If Whitnee had to choose one person to save and leave everyone else behind, who should it be—and why?
8. Prediction: Who is the Guardian of the Island? How do you think Whitnee's dad might be connected to all of this?

## TEAM CALEB VS. TEAM GABRIEL DEBATE CARDS

You can have a good ol' unstructured debate about what these two guys have to offer. Most fans tend to fall in one camp based on their own prior experiences or favorite tropes.

Or you can print the cards on this kit, cut them apart, and give each person (or team) a card to argue for or against.

## FINAL DEBATE ROUND

Ultimate Question:

If Whitnee had to choose right now, who should it be—and why?

Have each side give:

- One emotional argument
- One practical argument
- One prediction for Book 2

Before the debate begins, have everyone secretly vote Team Caleb or Team Gabriel.

After the debate, vote again and see if anyone changed sides.

# PHANTOM ISLAND SUPERLATIVES

You can vote on these for the characters—and include evidence from the book to back up your vote. For extra fun, vote on which book club member fits each one. (You can even make your own awards to pass out.)

## **LEADERSHIP & SURVIVAL**

- Most likely to survive alone on the Island
- Most likely to become the leader of the group
- Most likely to accidentally start a disaster
- Most likely to save everyone at the last minute
- Most likely to break the rules “for the greater good”

## **ROMANCE DRAMA**

- Most likely to cause relationship chaos
- Most likely to fall in love first
- Most likely to hide their feelings the longest
- Most likely to break someone’s heart
- Most likely to end up in an epic fantasy romance

## **FRIENDSHIP DYNAMICS**

- Most loyal friend you’d want on an adventure
- Most likely to keep the group calm during a crisis
- Most likely to say “I told you so” afterward
- Most likely to forgive someone who betrayed them
- Most likely to save someone’s life

# PHANTOM ISLAND SUPERLATIVES

## MAGIC & POWER

- Most likely to misuse elemental powers
- Most naturally gifted without practice
- Most likely to become a legendary elemental
- Most likely to lose control of their powers
- Most likely to invent a new way to use magic

## PERSONALITY AWARDS

- Biggest risk-taker
- Most stubborn
- Most mysterious
- Most dramatic
- Most likely to keep a huge secret

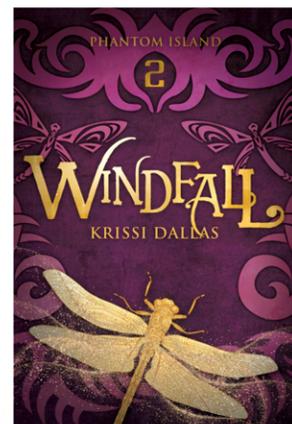
## PHANTOM ISLAND AWARDS

- Most likely to explore the forbidden areas
- Most likely to trust the wrong person
- Most likely to uncover a major secret
- Most likely to make friends with a dangerous creature
- Most likely to want to stay on the Island forever

## MOST LIKELY TO READ WINDFALL (PHANTOM ISLAND BOOK 2)...

HOPEFULLY EVERYBODY! THE ADVENTURE IS JUST BEGINNING AND THIS LOVE TRIANGLE IS JUST HEATING UP.

The sixth and final book will be releasing soon as the series comes to an epic end!! Order e-books or autographed copies at [ThunderflyProductions.com](http://ThunderflyProductions.com)



# CONTACT ME **KRISSI DALLAS**

## **EMAIL**

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Contact me if you want to book a school visit, speaking engagement, or book club chat.

You can also send a special request for autographed books in bulk.

## **WEBSITE**

[KrissiDallas.com](http://KrissiDallas.com)

Join my newsletter for a free short story, get links to all my swoony, action-packed books, stay updated on movie news, find free teaching curriculum, and be the first to know of new releases!

## **AUTOGRAPHED BOOK ORDERS**

[ThunderflyProductions.com](http://ThunderflyProductions.com)



**THUNDERFLY**  
— PRODUCTIONS —

## 1. HISTORY VS. DESTINY

Prompt:

Whitnee and Caleb share years of history and friendship. Gabriel represents a new connection and possible destiny.

Debate:

Is shared history more important than a powerful new connection?

## 2. COMFORT VS. CHALLENGE

Prompt:

Caleb knows Whitnee deeply and provides comfort. Gabriel challenges her and pushes her into a bigger world.

Debate:

Is it better to be with someone who knows you best or someone who pushes you to become more?

## 3. LOYALTY

Prompt:

Caleb has been loyal to Whitnee for years. Gabriel enters her life suddenly during a crisis.

Debate:

Does long-term loyalty outweigh the possibility of a stronger bond formed quickly?

## 4. TRUST

Prompt:

Gabriel is mysterious and connected to the Island. Caleb is Whitnee's connection to the real world, but is sometimes jealous.

Debate:

Which is the bigger red flag: mystery or jealousy?

## 5. SACRIFICE

Prompt:

Both Caleb and Gabriel face moments where they must choose between protecting Whitnee and pursuing their own goals.

Debate:

Which character would be most willing to sacrifice everything for her?

## 6. THE FUTURE

Prompt:

Whitnee's future could involve returning to normal life or embracing the magical world of the White Island.

Debate:

Which character—Caleb or Gabriel—fits better with Whitnee's future path?

 **SHIP IT**

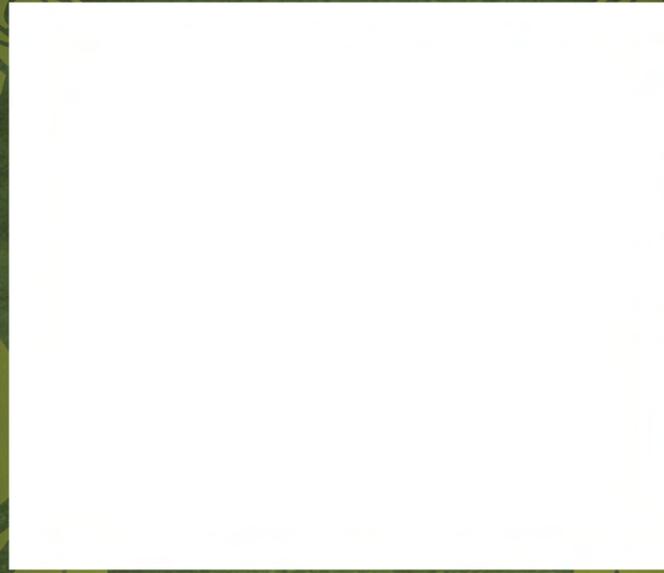
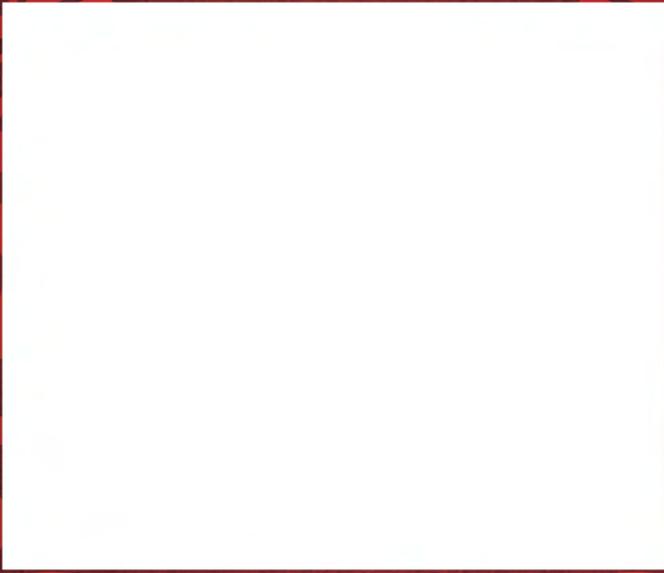
 **SKIP IT**

 **SHIP IT**

 **SKIP IT**

 **SHIP IT**

 **SKIP IT**



# PHANTOM ISLAND TRIBAL QUIZ

- Of the following, which colors do I like the most?
  - gray and purple
  - green and yellow
  - red and gold
  - blue and white
- When I am making weekend plans, I typically...
  - like a party atmosphere-lots of people, excitement, and energy
  - like to hang out with just my closest friends
  - only do what I feel like doing when the time comes
  - am happy if everyone else is happy-fun can happen anywhere!
- When conflict arises between a friend and me, how do I handle it?
  - I like to talk openly through the problem until it is resolved
  - I tend to be as honest as possible, even if it hurts
  - I have to take some time alone to calm down first or I might say something I regret
  - I run away from the problem, because I just don't like conflict
- If I had to choose which one of these unique places to live, I'd choose:
  - a treehouse high off the ground
  - a cabin in the woods
  - a condo on a mountainside cliff
  - a yacht on the water
- The kind of work I am best at is...
  - when I work with my mind/intelligence
  - when I work with nature/animals
  - when I work with my hands/building
  - when I work with people/relationships
- If I could plan the perfect vacation, I would go to...
  - the beach
  - the forest or national parks
  - the mountains
  - anywhere I can play in the water
- Which of the following options do I find the most calming or peaceful?
  - the feel of air/wind
  - the sights of nature
  - the warmth of a fire
  - the sounds of moving water
- My bedroom is first arranged so that it is...
  - decorative and beautiful
  - practical and useful
  - comfortable the way I like it
  - the way my friends/family like it
- When it comes to my relationships with people, I'm really good at...
  - communicating and understanding their thoughts
  - reading the motivations behind what they say
  - understanding their feelings
  - making them feel comfortable
- In which of the following areas do I find deep meaning?
  - music / books
  - sports / outdoors
  - art / movies
  - traveling / life experience



**Now count up how many As, Bs, Cs, and Ds you have...**

**If you have a tie among tribes, pick the one YOU want to be in!**

**Quiz is available on [KrissiDallas.com](http://KrissiDallas.com) to share with your friends and family.**

Mostly A \_\_\_\_\_ Aerodora (Wind)

Mostly B \_\_\_\_\_ Geodora (Earth)

Mostly C \_\_\_\_\_ Pyradora (Fire)

Mostly D \_\_\_\_\_ Hydrodora (Water)



We are located high in the treetops along the western coast of the White Island. Aeros are gifted with Wind life force and have special communication abilities. Like the free-flowing Wind on the Island, Aeros are free spirits – often given to deep thoughts with dramatic side effects. Our good communication skills make us

effective leaders and cool thinkers. We are always aware of social expectations and take pride in setting trends for the other tribes. We enjoy coming up with new ideas that satisfy our thirst for creativity and adventure. We don't like confined spaces or anything that stifles our creative expression. Our village is full of color and decoration – we care deeply about making life beautiful.

Our tribal flags are purple and we bear the tribal birthmark in the shape of the thunderfly. Our eyes are gray in their natural state, but glow with a silver hue when accessing the Wind.

Aerodora features the most popular dance house, the Nightingale, where young people from all tribes can hang out together. Our Music Center trains children at a young age to use Wind in creating beautiful and original music. Here, some of the Island's hottest musicians have gotten their start. We liken the experience of using the Wind life force to the natural instinct of breathing in or out. Aeros have been described as wise, philosophical, creative, and whimsical. However, Aeros can err on the side of being too dramatic, a little cunning, or manipulative.

Welcome to White Island, Aerodorian!



We are located centrally on the Island among vast crop fields and experimental facilities. Geos are gifted with the Earth life force and have the ability to communicate with the Earth and its resources. Our unique connection gives us an uncanny sense of reading other people's motivations. We tend to know

when we are being lied to. Geos are logical and practical. We believe that nature is beautiful by itself and does not need our adornments. We value honesty and loyalty and take it very hard when loyalty is called into question. Once our trust is lost, it is very hard to get back. We are most comfortable outdoors and enjoy working with animals and the natural environment. We love feasts and sports—especially a fierce game of Coconut Launch.

Our tribal flags are green with the tribal birthmark resembling a palm tree. Our eyes are green in their natural state and glow vividly bright when we access the Earth.

In our village, we enjoy research, experiments, and outdoor activities. We are known by the other tribes for our excellent food and hospitality. The Earth life force is a second language to us and only we can understand it or use it. We have the special ability to create shields that block out harmful forces. Though we are often dependable and hospitable, we can also be too suspicious or too blunt with our thoughts and questions. We sometimes struggle with expressing our emotions, preferring to approach a situation with logic.

Welcome to White Island, Geodorian!



We are located on the White Island's only source of fresh water—the Blue River, which runs north to south along the eastern edges of the Island. Hydros have the ability to access the Water life force which contains properties that

sustain human and environmental life. Because of this, we are gifted with the unique ability to heal certain infirmities and ailments. Dorians from every tribe visit our village for the Healing Center and for the biggest festivals year-round. We live in houseboats, and prefer life on the river. Like the element of Water takes the shape of whatever container it is placed in, so we Hydros fit to whomever we are around. We are peacemaking and often set aside our own desires to meet the needs of others.

Our tribal birthmark is the symbol of an angelfish set into four waves, and we display it proudly on our blue tribal flags. Hydros have very blue eyes that glow brightly like the ocean when we use the Water life force.

Above all else, we just want to have fun in life! Hydrodora features the Island's largest Waterpark—a play land of thrilling Water rides and daring Water activities. We are peaceful, friendly, and humanistic in our truest form, always believing the best in others. Hydros do have weaknesses, though—we can often be too trusting or unable to make up our minds. We have difficulty leading because we fear upsetting others. Because we like to have fun, we can sometimes be accused of not taking situations seriously enough.

Welcome to White Island, Hydrodorian!



We are located along the hills of the White Mountain in the northeastern corner of the Island. Pyras can access the Fire life force and our abilities are strongest within close proximity to the Island's dormant volcano. Our village features hiking trails, art-filled parks, and scenic points that overlook the Island. Because Fire is the source of light, we have the

unique ability to manipulate light and produce images in the likeness of real people, places, or objects. Pyras are drawn to beauty, and this trait is often reflected in our art and sculptures. We use the white stone, an element native to the White Mountain, in our construction and we adore fine jewelry and stones in our clothing. The Landing is a special location where we launch Fireports, which are like hot air balloons.

Our eyes are hazel but range in shade depending on our moods. They glow a bright gold when we are utilizing the Fire life force. Our tribal symbol resembles the White Mountain volcano with four beams of light shooting out of the top.

Our body temperature remains hot and escalates with our emotions. We are empathetic listeners and passionate people of action. We are known to be romantic and fiercely protective of those whom we love. But just like a Fire that can easily rage out of control if not given boundaries, our emotions can threaten to take control of our actions. It is not rare for a Pyra to show excessive excitement, passion, anger and rage. We have sometimes been described as moody, intense, or brooding.

Welcome to White Island, Pyradorian!